

(12) UK Patent Application

(19) GB

(11) 2 219 174 A

(43) Date of A publication 29.11.1989

(21) Application No 8910226.3

(22) Date of filing 04.05.1989

(30) Priority data
(31) 566003

(32) 05.05.1988

(33) CA

(71) Applicant
Mitel Corporation

(Incorporated in Canada - Ontario)

P O Box 13089, Kanata, Ontario K2K 1X3, Canada

(72) Inventor
Jerry Stroobach

(74) Agent and/or Address for Service
John Orchard & Co
Staple Inn Buildings North, High Holborn, London,
WC1V 7PZ, United Kingdom

(51) INT CL⁴
H04Q 1/46

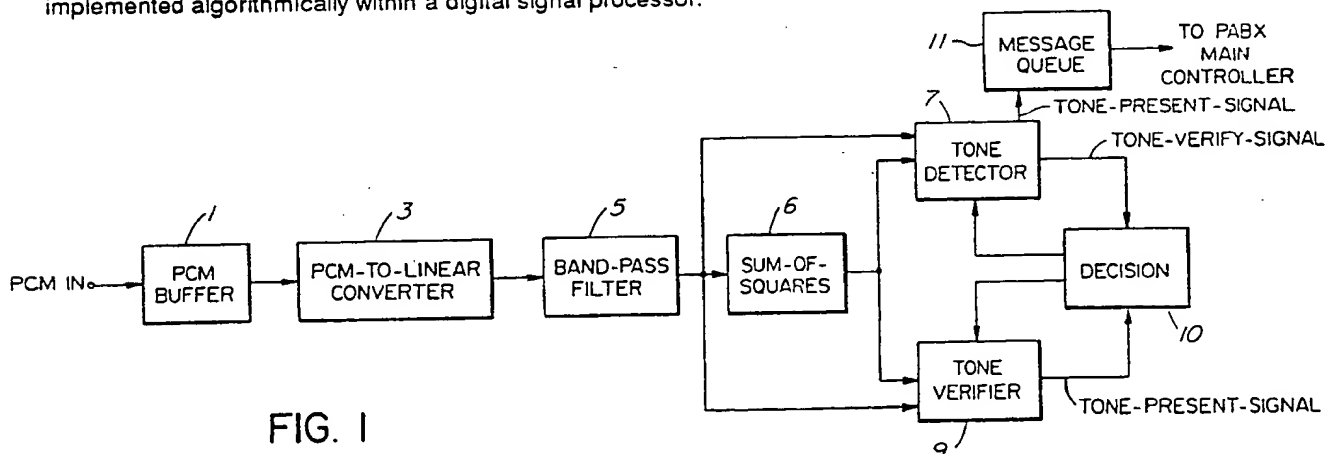
(52) UK CL (Edition J)
H4K KBV

(56) Documents cited
None

(58) Field of search
UK CL (Edition J) H4K KBV
INT CL⁴ H04Q 1/45 1/453 1/457 1/46

(54) Digital DTMF tone detector

(57) A digital DTMF tone receiver comprises a detector circuit 7 for scanning incoming audio signals for possible presence of DTMF tones, and a verifier circuit 9 for verifying the presence of the detected DTMF tones. The detector circuit performs successive discrete Fourier transforms on the incoming signal at a first level of accuracy, and in response generates a tone verify flag signal for indicating whether or not a DTMF tone has been detected. The verifier circuit is enabled in the event that the tone verify flag signal indicates detection of a DTMF tone. The verifier circuit then performs further discrete Fourier transforms on the incoming signal at the detected DTMF frequencies as well as frequencies adjacent thereto, at a second level of accuracy greater than that provided by the detection circuit. The verifier circuit generates a tone present flag signal for indicating whether or not the detected DTMF tone is actually present. The detector and verifier circuits are preferably implemented algorithmically within a digital signal processor.



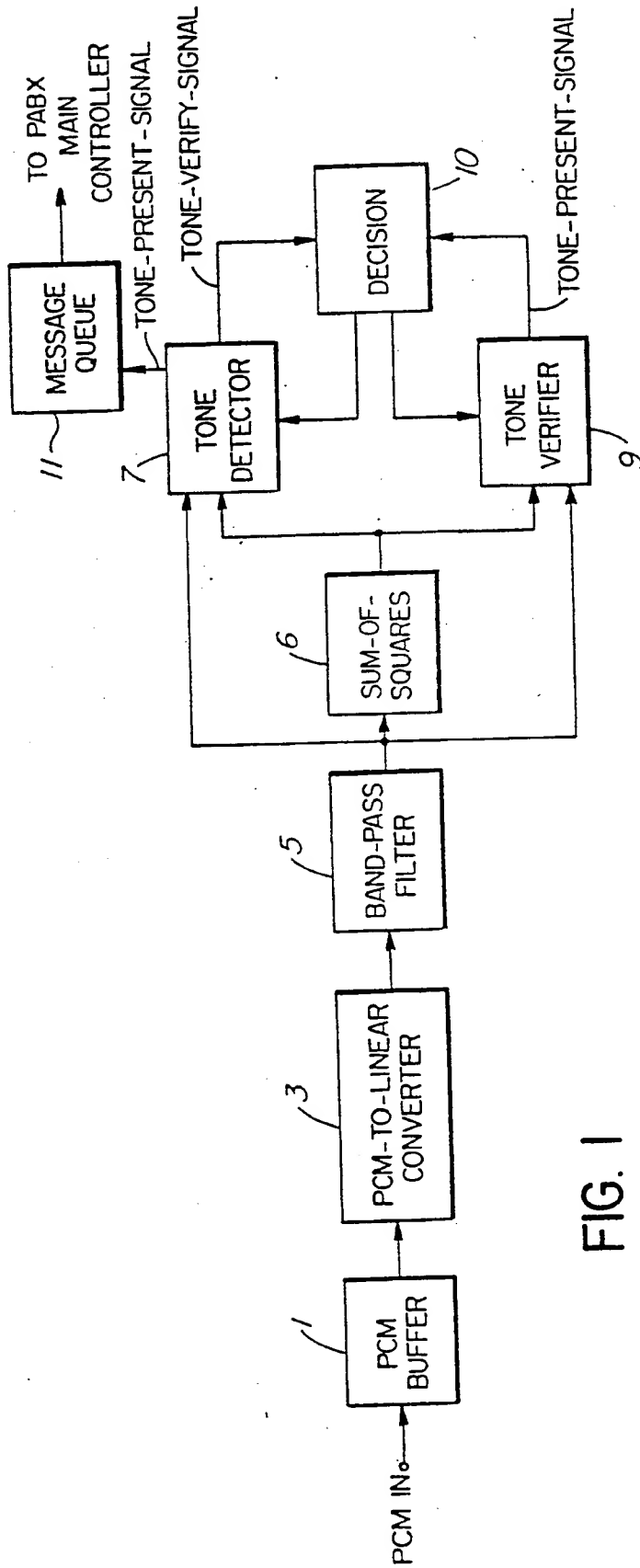


FIG. 1

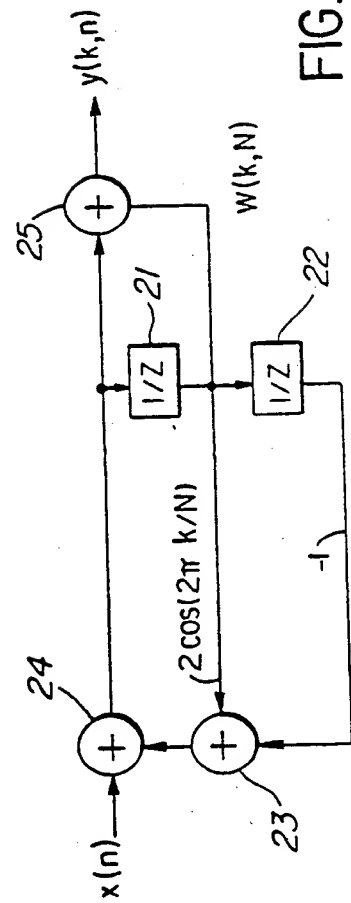


FIG. 2

DIGITAL DTMF TONE DETECTOR

- 1 -

01
02 This invention relates in general to tone
03 receivers, and more particularly to a digital DTMF
04 tone receiver for use in a communication system such
05 as a PABX.

06 Dual tone multi-frequency (DTMF) signals
07 normally consist of two simultaneous tones for
08 designating a dialed digit, one from a group of high
09 frequency tones, and the other from a group of low
10 frequency tones. The four DTMF tones whose nominal
11 frequencies are 697, 770, 852 and 941 Hertz comprise
12 the low group tones, while the four DTMF tones whose
13 nominal frequencies are 1209, 1336, 1477 and 1633
14 Hertz comprise the high group tones.

15 Prior art analog tone receivers are well
16 known for decoding DTMF tones in pairs. Such prior
17 art analog receivers are typically of complex and
18 expensive design, and have been found to yield
19 inaccurate results. Furthermore, as a result of the
20 trend towards digitization of PABXs and telephone
21 central offices, many prior art analog tone receivers
22 are quickly becoming obsolete.

23 In an effort to overcome the disadvantages
24 of prior art analog tone receivers, and in keeping
25 with the aforementioned trend towards digitization, a
26 number of digital tone receiver circuits have been
27 developed.

28 One such circuit is described in U.K.
29 patent GB 2,049,360 (Ikeda), wherein an input signal
30 sample is convolved with sampled values of reference
31 signals having predetermined frequencies corresponding
32 to the frequencies to be detected. The convolution is
33 in the form of a discrete Fourier transform (DFT)
34 which yields two series of trigonometric product
35 values from which the spectrum components of the input
36 signal can be determined at the desired frequencies.

37 A further prior art digital tone receiver
38 is described in an article entitled "Add DTMF

01
02 Generation and Decoding to DSP- *AP Designs*", by
03 Patrick Mock, published by Electronic Design News,
04 March 21, 1985. According to this latter prior art
05 digital tone receiver, a discrete Fourier transform
06 (DFT) is implemented according to what is known in the
07 art as Goertzel's algorithm. The main advantage of
08 using Goertzel's algorithm over the DFT approach used
09 in theaforementioned U.K. patent, is that only one
10 real coefficient is required to be generated per
11 detection frequency in order to determine the
12 magnitude of the signal component at the detection
13 frequency.

14 Both prior art DFT based digital tone
15 receivers suffer from the disadvantage that in order
16 to obtain a sufficiently accurate measurement of the
17 incoming signal frequency, a very lengthy and complex
18 DFT is required to be calculated, resulting in very
19 slow detection speed. Conversely, in the event that a
20 fast and simple DFT is implemented, the detected tone
21 cannot typically be ascertained with a sufficient
22 degree of accuracy to comply with national and
23 industry standard specifications for DTMF tone
24 detection.

25 One approach to overcoming this two-fold
26 prior art disadvantage, has been to execute two
27 successive fast DFT detection algorithms on an
28 incoming signal, at a low level of accuracy. If the
29 results of both DFT detection algorithms indicate that
30 a DTMF tone has been detected, then the tone is
31 indicated as being present.

32 This approach has been found in general to
33 be deficient since the level of tone detection
34 accuracy is not usually sufficient to eliminate
35 talk-off (simulation of DTMF tones by speech), or
36 other causes of erroneous tone detection.

37 An embodiment of the invention to be described
38 employs, a DFT based DTMF tone receiver wherein a first

01
02 quick DFT is performed on an incoming signal at each
03 of the eight DTMF frequencies, at a relatively low
04 level of accuracy. The DFT is performed quickly in
05 order that a preliminary indication is provided as to
06 whether or not the incoming signal contains a pair of
07 tones which could be DTMF tones. If so, the incoming
08 signal is then subjected to a verification algorithm
09 in which a further DFT is performed at the two
10 frequencies of the pair of tones detected by the first
11 DFT, but at a much greater level of accuracy.

12 In effect, the first DFT (referred to
13 herein as the tone detector), functions as a digital
14 filter, for filtering out all tones (e.g. dial tone,
15 speech, etc.) except possible DTMF tone candidates
16 which are then processed by the second high accuracy
17 DFT (referred to herein as the tone verifier).

18 Thus, the tone receiver according to the
19 present invention operates quickly (i.e. does not
20 require excessive amounts of computation time to
21 implement), and is also highly accurate as a result of
22 the aforementioned DFT tone verification algorithm.

23
24 The DTMF tone receiver may be
25 implemented within a single chip digital signal
26 processor (DSP) incorporated within the main
27 controller of a PABX.

28
29 In a preferred embodiment of the invention, a tone
30 receiver includes of circuitry for receiving an audio
31 signal, a first circuit for detecting to a first level
32 of accuracy, energy levels of the received audio
33 signal at a plurality of frequencies, and generating a
34 tone verify signal for indicating presence of one or
35 more tones characterized by predetermined ones of the
36 frequencies at which the energy levels exceed one or
37 more predetermined thresholds, and a second circuit
38 for detecting to a second level of accuracy greater
39 than the first level of accuracy, the energy levels of

01
02 the received audio signal at the predetermined ones of
03 the frequencies, and in response generating a tone
04 present signal for verifying the presence of the one
05 or more tones.

06 Embodiments of the invention will now be des-
07 cribed, by way of example, with reference to the
08 accompanying drawings, in which:

09
10 Figure 1 is a block diagram illustrating a
11 DTMF tone receiver in its most general form, and

12
13 Figure 2 is a directed diagrammatic representa-
14 tion of Goertzel's algorithm for implementing a DFT in
15 accordance with a preferred embodiment of the present
16 invention.

17
18 With reference to Figure 1, a tone receiver is shown
19 which includes a PCM buffer 1 connected to a PCM-to-
20 linear converter 3 which in turn is connected to a
21 band-pass filter 5. The output of band-pass filter 5
22 is connected to the inputs of a sum-of-squares
23 detection circuit 6, a tone detector 7 and a tone
24 verifier 9.

25 In operation, incoming PCM signals are
26 divided into 8 millisecond blocks and stored within
27 the PCM buffer 1. The stored PCM signals are then
28 converted from μ -law or A-law compressed format to
29 linear sample values within PCM to linear converter
30 3. The converted signals are output from converter 3
31 to the band-pass filter 5.

32 In a successful prototype, _____
33 _____ band-pass filter 5 functioned as a dial
34 tone rejection filter and was implemented in the form
35 of a fifth order band-pass IIR (infinite impulse
36 response) digital filter. The stop-band range was
37 from 0 to 480 Hertz and 3400 to 4000 Hertz while the
38 pass-band range was from 684.5 to 1659.5 Hertz, for

01
02 providing a substantial attenuation of dial tone
03 signals which otherwise could result in a failure to
04 detect valid DTMF signals.

05 Sum-of-squares circuit 6 calculates the
06 total block energy for the received incoming PCM
07 signal and generates a digital signal representative
08 thereof, for application to the tone detector 7 and
09 tone verifier 9.

10 Tone detector 7 performs a fast DFT on the
11 incoming signal and in response generates a tone
12 verify signal for indicating whether or not the
13 incoming signal contains a possible DTMF tone.

14 A decision circuit 10 receives the tone
15 verify signal and in response either enables the tone
16 verifier 9, or re-enables tone detector 7. Tone
17 verifier 9 then performs a high accuracy DFT on the
18 incoming signal in the event the tone verify signal
19 indicates detection of a possible DTMF tone. The
20 high accuracy DFT thus verifies the presence of the
21 detected tone. Tone verifier 9 generates a tone
22 present signal indicating whether or not the detected
23 tone is actually present.

24 The tone present signal is transmitted to
25 the decision circuit 10 and therefrom to the tone
26 detector 7. Tone detector 7 then retransmits the tone
27 present signal to a message queue 11. In the event
28 that the tone present signal is at a logic high level,
29 the detector 7 searches for the end of the tone. When
30 the detector has determined that the tone has been
31 removed a message is place in the message queue 11,
32 for transmission to a PABX main controller for
33 indicating the particular DTMF tone detected. If the
34 tone present signal is at a logic low level, tone
35 detector 7 is enabled via decision circuit 10 for
36 detecting possible DTMF tones in the following
37 incoming PCM signal time slots.

38 Tone detector 7 searches for the low and
39 high group DTMF tones with the highest energy levels

01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38

by means of calculating the energy of the PCM signal at each of the aforementioned low and high group DTMF tone frequencies using a single point DFT.

As discussed above, Goertzel's algorithm is used to implement the DFT in the form of a second order IIR filter, as illustrated in Figure 2. The sequence of filtered linear incoming signals is received from band-pass filter 5 and applied to the tone detector 7, and is designated in Figure 2 by the value $x(n)$, having a sample length N , where N equalled 64 in the successful prototype.

The linear sampled values $x(n)$ are applied to a unit sample delay register 21, and the delayed samples output therefrom are multiplied by a scaling constant $2\cos(2\pi k/N)$, where k/N corresponds to the frequency to which the filter is tuned, divided by the sampling frequency (e.g. 8,000 Hertz).

The delayed sample is also applied to a further delay register 22, and the delayed output from register 22 is inverted and summed with the scaled sample output from register 21 via a summing circuit 23.

The output of summing circuit 23 is added to the linear input sample sequence $x(n)$ via a further summing circuit 24, and the output thereof is applied to another additional summing circuit 25.

The delayed signal sample output from delay register 21 is multiplied by a further constant $-W(k,N)$, where $-W(k,N)$

$$= \exp -(j(2\pi k/N))$$

$$= \cos (2\pi k/N) - j \sin (2\pi k/N).$$

The output of summing circuit 25 ($y(k,n)$) is a complex digital value representative of the energy in the incoming signal at the detected frequency. More particularly, the unweighted energy measured by the DFT is given as follows:

$$\text{Energy} = y(k,N-1)**2$$

Since $y(k,n)$ only needs to be evaluated for $n = N-1$, the digital operations depicted in the right side of the filter diagram of Figure 2 need only be evaluated once.

According to the successful prototype, tone detector 7 was implemented utilizing a Texas Instruments TMS32010 digital signal processor. The left side of the DFT illustrated in Figure 2 required five DSP instructions per sample.

The following table shows the branch gain values used by the tone receiver DFT of Figure 2.

TABLE 1

Nominal Freq (Hz)	k	$2\cos(2\pi k/N)$ *4096	REAL part of $W(k,N)$ * 4096	IMAGINARY part of $W(k,N)$ * 4096
697	5.576	6995	3497	2132
770	6.160	6739	3370	2329
852	6.816	6425	3213	2541
941	7.528	6055	3027	2759
1209	9.672	4768	2384	3331
1336	10.688	4081	2041	3552
1477	11.816	3271	1636	3755
1633	13.064	2329	1164	3927

The value 4096 in Table 1 represents a filter multiplier value of 1.

The apparent signal to signal-plus-noise ratio (designated as ASSPNR) is defined as the ratio of the measured energy to the total signal power, as measured by sum-of-squares circuit 6. For example, if a DFT is performed on a pure digital sine wave whose frequency matches the tuned frequency of the tone detector 7, using Goertzel's algorithm, the unweighted ASSPNR will equal 1, (disregarding round off errors).

In general, a rectangularly windowed pure digital sine wave of frequency f , when measured by a DFT using Goertzel's algorithm tuned to a nominal frequency of f_{nom} , (again disregarding round off errors), will yield an unweighted ASSPNR given by:

$$\left[\frac{\sin(\pi (f - f_{nom}) N / 8000)}{\pi (f - f_{nom}) N / 8000} \right]^{** 2}$$

where 8000 represents the sampling frequency, and N represents the input signal block size, (e.g. $N = 64$ for the receiver).

System and regulatory specifications require that DTMF tones which are within $\pm(1.5\% + 2 \text{ Hz})$ of the nominal frequency be accepted as valid. The ASSPNR varies as a function of the absolute frequency deviation from the nominal frequency. Hence, high frequency tones are characterized by a lower ASSPNR at maximum deviation than low frequency tones. This is corrected according to the present invention by weighting the calculated energy value output from the DFT illustrated in Figure 2, by a value that will result in a weighted ASSPNR of 0.8 at the maximum frequency deviation. The weighting factors used to implement this correction are represented below in Table 2, and were determined empirically to account for round off error and non-integer k values.

TABLE 2

Nominal Freq.	Weighting Factor	Weighting Factor (in TMS32010 code)
697	.8411	27560
770	.8540	27984
852	.8625	28262
941	.8518	27912
1209	.8918	29223
1336	.9075	29726
1477	.9273	30386
1633	.9440	30933

```
01
02           The weighted energy is utilized to
03 determine which tone has the highest level. The
04 weighted energy is also used for twist, reverse twist,
05 and signal-to-noise ratio tests where twist is defined
06 as the ratio of high group DTMF tone energy to low
07 group tone energy.
08           As discussed above, tone detector 7 is
09 preferably implemented within a digital signal
10 processor. The pseudo-code routine executed by the
11 tone detector 7 according to the preferred
12 embodiment, is as follows:
13
14 BEGIN      [Detector]
15     Tone_detected_flag := true
16     Get low group tone with most energy by performing
17       DFT using Goertzel's algorithm
18     Get high group tone with most energy by performing
19       DFT using Goertzel's algorithm
20     IF low_group_tone_energy < detect_level_threshold
21       THEN Tone_detected_flag := false
22     IF high_group_tone_energy < detect_level_threshold
23       THEN Tone_detected_flag := false
24     IF (high_group_tone_energy / low_group_tone_energy) >
25       max_twist_ratio THEN
26       Tone_detected_flag := false
27     IF (high_group_tone_energy / low_group_tone_energy) <
28       min_twist_ratio THEN
29       Tone_detected_flag := false
30     IF ((high_group_tone_energy + low_group_tone_energy) /
31       total_block_energy) < min_detector_ASSPNR THEN
32       Tone_detected_flag := false
33     IF tone_is_present_flag THEN
34       BEGIN
35         IF tone_detected_flag and (detected_tone =
36           verify_tone) THEN
37           Tone_absent_count := max_tone_absent_count
38         ELSE
39           Tone_absent_count := tone_absent_count - 1
```

```

01                                     - 10 -
02     IF tone_absent_count = 0 THEN
03         BEGIN
04             Tone_present_flag := false
05             Tone_absent_count := max_tone_absent_count
06             Add message to queue indicating 'verify_tone' has
07                 been detected and verified
08         END
09     END
10     IF (not tone_present_flag) and tone_detected_flag
11         THEN
12         BEGIN
13             tone_verify_flag := true
14             verify_tone := detected_tone
15             number_of_verify_blocks_left := max_number_of_
16                 verify_blocks_left
17             initialize registers for verifier
18         END
19     END

```

The tone detector 7 indicates that a DTMF tone is valid only if the weighted energy level of each of the single detected tones exceeds the energy threshold, which according to the preferred embodiment is -32.5 dBm. Also, the measured twist must be between the min-twist-ratio and the max-twist-ratio thresholds which, according to the preferred embodiment are -15 dB and 13.5 dB, respectively.

Furthermore, the weighted ASSPNR must be greater than the min-detector-ASSPNR threshold, which according to the preferred embodiment is 0.66.

As discussed above with reference to Figure 1, and the pseudo-code listing for the detector algorithm, tone detector 7 generates a tone verify signal (designated tone-verify-flag) in the event of detecting a pair of possible DTMF tones. The tone verify signal is applied to decision circuit 10 which in response enables the tone verifier 9.

01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39

Decision circuit 10 is preferably implemented as a portion of code within the DSP for controlling PCM buffer 1, PCM-to-linear converter 3, band-pass filter 5, and sum-of-squares circuits 6.

In particular, the pseudo-code for implementing decision circuit 10 is executed every 8 milliseconds, as follows:

```
BEGIN
  Wait until the 8 msec PCM buffer is full
  Convert PCM from  $\mu$ -law (or A-law) to linear sample
    values
  Band pass filter for dial tone rejection
  Get sum-of-squares energy of filtered signal
  IF tone_verify_flag THEN
    Attempt to verify tone - do detailed analysis on two
      DTMF frequencies [call tone verifier] ELSE
    Attempt to detect tone - scan all 8 DTMF frequencies
      [call tone Detector]
  END
```

The function of the tone verifier circuit 9 is to accept all valid tones and to reject as many non-valid tones as possible. The verifier 9 analyzes three contiguous 8 millisecond blocks of incoming signal responsive to tone detector 7 generating a logic high level tone verify signal. Intermediate results are saved between successive calls to the verifier. On every call to the verifier (i.e. the verifier being enabled by decision circuit 10), the following pseudo code routine is executed:

```
BEGIN (Tone Verifier)
  Add sum-of-squares block energy to verifier energy
    register
  Call fast version of detector to determine if tone
    still present
  IF tone is still present THEN
```

```
01
02 BEGIN
03     number_of_verify_blocks_left := number_of_verify_
04     blocks_left - 1
05     do partial DFT using Goertzel's algorithm for low
06     and high group verify tones
07     IF number_of_verify_blocks_left = 0 THEN
08         BEGIN
09             Tone_is_present_flag := true
10             Calculate energy for low and high group tones
11             by performing DFT using Goertzel's algorithm
12             IF low_tone_energy < verify_level_threshold THEN
13                 Tone_is_present_flag := false
14             IF high_tone_energy < verify_level_threshold THEN
15                 Tone_is_present_flag := false
16             IF (high_tone_energy / low_tone_energy) > max_
17             verify_twist THEN
18                 Tone_is_present_flag := false
19             IF (high_tone_energy / low_tone_energy) < min_
20             verify_twist THEN
21                 Tone_is_present_flag := false
22             IF (pre_filter_signal_energy / post_filter_
23             signal_energy) > dial_tone_present_threshold
24             THEN
25                 min_verify_ASSPNR := dial_tone_present_min_
26                 verify_ASSPNR
27             ELSE
28                 min_verify_ASSPNR := dial_tone_absent_min_
29                 verify_ASSPNR
30             IF (low_tone_energy + high_tone_energy) / total_
31             verify_energy < min_verify_ASSPNR THEN
32                 Tone_is_present_flag := false
33             IF low_tone_energy / (total_verify_energy - high_
34             tone_energy) < min_low_group_SNR THEN
35                 Tone_is_present_flag := false
36             IF high_tone_energy / (total_verify_energy - low_
37             tone_energy) < min_high_group_SNR THEN
38                 Tone_is_present_flag := false
39         END
```

01
02
03 END
04

05 In the third statement of the tone
06 verifier pseudo-code, a fast version of the tone
07 detector is called, in order to determine whether tone
08 is still present. The fast detector is similar to the
09 regular tone detector except that fewer single
10 frequency tones are analyzed and the flags are managed
11 differently. The primary purpose of the fast detector
12 is to determine if the tone being verified is still
13 present. If the fast detector indicates that no tone
14 is present, verification is ended and the next call to
15 the decision circuit 10 results in a subsequent call
16 to the tone detector 7.

17 The detector 7 will sometimes detect an
18 incorrect low group tone. This can occur due to the
19 low group tone frequencies being close together in
20 frequency and because of a relatively large non-linear
21 group delay of the dial tone rejection filter. This
22 error generally occurs if the tone is received just
23 after the tone detector 7 is enabled, or if the tone
24 starts just before the detector block 7 is enabled and
25 the dial tone filter has not had a chance to settle.
26 To compensate for this problem, the two low group
27 tones adjacent to the detected low group tone are also
28 analyzed on the first call or implementation of the
29 fast detector and the tone verifier 9. This gives the
30 detector the opportunity to correct the tone being
31 verified.

32 The following table shows which low group
33 tones are analyzed by the fast detector on the first
34 call from verifier 9.

TABLE 3

Detected tone	Tones analyzed by the fast detector
697	697, 941, 770
770	770, 697, 852
852	852, 770, 941
941	941, 852, 697

On each call to the fast detector from tone verifier 9, the following pseudo-code routine is executed:

```

BEGIN (fast detector)
  Get high group verify tone energy
  Get low group verify tone energy
  IF number_of_verify_blocks_left = max_number_of_
    verify_blocks_left THEN
    BEGIN
      Get energy of tones adjacent to the low group
      verify tone by performing a DFT using Goertzel's
      algorithm
      Get low group tone with highest energy by
      performing a DFT using Goertzel's algorithm
      Verify_tone := detected_tone
    END
    Tone_detected_flag := true
    IF low_group_tone_energy < detect_level_threshold THEN
      Tone_detected_flag := false
    IF high_group_tone_energy < detect_level_threshold
      THEN
        Tone_detected_flag := false
    IF (high_group_tone_energy / low_group_tone_energy) >
      max_twist_ratio THEN
      Tone_detected_flag := false
    IF (high_group_tone_energy / low_group_tone_energy) <

```



```

01
02     min_twist_ratio THEN
03         Tone_detected_flag := false
04     IF ((high_group_tone_energy + low_group_tone_energy) /
05     total_block_energy) < min_detector_ASSPNR THEN
06         Tone_detected_flag := false
07     IF not tone_detected_flag THEN
08         verify_tone_flag := false
09     END

```

10
11 Tone verifier 9 is also implemented
12 utilizing the Goertzel algorithm, as discussed above
13 with reference to tone detector 7. The verifier 9
14 preferably uses a verification block size of $N = 3 * 64 = 192$ samples, according to the successful
15 prototype. This block size yields a finer frequency
16 resolution (i.e. higher accuracy) than is achieved by
17 the detector 7.

18
19 As discussed above, the performance
20 specification requires that any tone frequency within
21 $\pm(1.5\% + 2 \text{ Hz})$ of nominal frequency be accepted as a
22 valid tone. If the worst case ASSPNR is not constant
23 for any pure tone in the valid accept frequency range,
24 then the twist, level and ASSPNR thresholds must be
25 adjusted to compensate for this variation.

26 For example, the theoretical unweighted
27 ASSPNR for a tone deviating 1.5% from the nominal
28 frequency of 697 Hz and measured using a single
29 Goertzel DFT, would be:
30
$$\left[\frac{\sin \left(\pi \frac{(697 - 686.5)}{192 / 8000} \right)}{\left(\pi \frac{(697 - 686.5)}{192 / 8000} \right)} \right] ** 2 = 0.8093$$

31
32 A tone deviating 1.5% from the nominal
33 frequency of 1209 Hz, measured with an unweighted
34 Goertzel DFT would have an ASSPNR of 0.5130.

35 Therefore, in order to successfully verify
36 the 697/1209 Hz DTMF tone with a per-frequency
37 deviation of 1.5%, would require a value for
38 min_verify_ASSPNR of less than $(0.8093 + 0.5130) / 2 =$
39 0.661. This means that signals with a measured noise

01
02 content of 33.9% will be accepted. According to the
03 preferred embodiment, the value for min_verify_ASSPNR
04 is 0.935, meaning any signal with a measured noise
05 content of greater the 6.5% is rejected.

06 The measured ASSPNR of any noiseless DTMF
07 tone is approximately equal to 1.0 if both tone
08 frequencies are within $\pm(1.5\% + 2 \text{ Hz})$ of nominal
09 frequency. The measured energy drops rapidly if
10 either frequency goes outside of that range. The
11 value of the measured energy must be low enough that
12 there are no false readings for tones deviating more
13 than 3.5% from nominal.

14 The above objectives are achieved in the
15 verifier circuit 9 by measuring the energy at
16 predetermined DTMF frequencies using multiple Goertzel
17 filters. Each filter is tuned to a slightly different
18 frequency. The energy measured by each tuned Goertzel
19 filter is weighted and summed. This weighted sum is
20 the measured energy at a specific DTMF frequency. Two
21 Goertzel filters are used to measure the energy of
22 each low group tone and three Goertzel filters are
23 used to measure the energy of each high group tone.

24 The following table, Table 4, shows the
25 frequency and weight of each Goertzel filter used by
26 the verifier circuit 9.

- 17 -
TABLE 4

	Nominal Freq. (Hz)	k	Tuned Filter Freq. (Hz)	Weight
07				
08	697	16.340	680.8	0.8745
09		17.116	713.2	0.8745
10				
11	770	18.068	752.8	0.9192
12		18.892	787.2	0.9192
13				
14	852	20.019	834.1	0.9598
15		20.877	869.9	0.9598
16				
17	941	22.152	923.0	0.9671
18		23.016	959.0	0.9671
19				
20	1209	28.261	1177.5	0.7736
21		29.016	1209.0	0.8668
22		29.771	1240.5	0.7736
23				
24	1336	31.269	1302.9	0.8185
25		32.064	1336.0	0.9072
26		32.859	1369.1	0.8185
27				
28	1477	34.608	1442.0	0.8734
29		35.448	1477.0	0.9434
30		36.288	1512.0	0.8734
31				
32	1633	38.347	1597.8	0.8828
33		39.192	1633.0	0.9469
34		40.037	1668.1	0.8828

For all single frequency DTMF tones,
except for 697 and 770 Hz, a single pure tone, within

01
02 +/- (1.5% + 2 Hz) of nominal frequency will yield a
03 measured ASSPNR between 1.0 and 1.019, assuming no
04 computational round off errors. This variation is a
05 function of both the frequency and phase of the
06 measured signal. A variation of 1.4% is due to
07 frequency variation and 0.5% is due to phase
08 variation. The measured ASSPNR for a pure tone within
09 +/-1.5% of 697 or 770 Hz is between 1.0 and 1.041.
10 The measured ASSPNR for a tone within +/- (1.5% + 2 Hz)
11 of 697 or 770 Hz is between 0.981 and 1.041. The
12 wider range of the measured ASSPNR for the 697 and 770
13 Hz tones is required to guarantee rejection of tones
14 deviating more than 3.5% from nominal frequency.

15 Tone verifier 9 will accept a DTMF tone
16 only if the measured energy level of each of the
17 single tones detected exceeds the verify level
18 threshold, which according to this successful
19 prototype was set at -32 dBm. Similarly, a DTMF tone
20 will only be accepted if the measured twist is between
21 the min-verify-threshold (e.g. -11.5 dB) and the
22 max-verify-twist threshold (e.g. 10.5 dB).

23 As discussed above, once a tone has been
24 verified via the tone verifier 9, tone detector 7
25 generates a message signal for application to message
26 queue 11 and therefrom to the PABX main controller
27 (not shown). In particular, according to the
28 successful prototype, once every millisecond the
29 message queue 11 is polled to determine whether or not
30 a message signal is to be transmitted. If so, the
31 message signal is written onto a data bus or message
32 communication channel of the PABX and the main
33 controller is interrupted to read the message signal.

34 The message signal conforms to the
35 following format: OXXXYYYY, where the three-bit field
36 XXX indicates the PCM channel in which the DTMF tone
37 was detected, and the four-bit field.YYYY designates
38 the particular one of the 16 DTMF tones detected.

01
02
03
04
05
06
07
08
09
10
11
12
13
14
15
16

A person understanding the present invention may conceive of other embodiments thereof.

For example, while the preferred embodiment is directed to DTMF tone detection, it is contemplated that other types of tones (e.g. MF-R1, MF-R2, etc.) may be detected using the principles of the present invention, suitable modifications being made to the threshold values, etc.

Furthermore, the order in which the algorithmic pseudo-code steps are performed may be altered in various ways without affecting the substance of the invention.

All such variations or embodiments are believed to be within the sphere and scope of the invention as defined by the claims appended hereto.

CLAIMS

1. In a communication system, a tone receiver comprised of:

(a) means for receiving an audio signal;

(b) first means for detecting to a first level of accuracy, energy levels of said received audio signal at a plurality of frequencies and generating a tone verify signal for indicating presence of one or more tones characterized by predetermined ones of said frequencies at which said energy levels exceed one or more predetermined thresholds; and

(c) second means for detecting to a second level of accuracy greater than said first level of accuracy, said energy levels of the received audio signal at said predetermined ones of said frequencies and in response generating a tone present signal for verifying the presence of said one or more tones.

2. A tone receiver defined in claim 1, wherein said first and second means perform discrete Fourier transforms on said audio signal in order to measure said energy levels to said first and second levels of accuracy, respectively.

3. A tone receiver as defined in claim 2, wherein said discrete Fourier transforms are implemented via respective second order infinite impulse response filters according to Goertzel's algorithm.

4. A tone receiver as defined in claim 1, 2 or 3, wherein said plurality of frequencies are DTMF frequencies.

5. A tone receiver as defined in claim 1, 2 or 3, further including fast detector means responsive to said first means generating said tone verify signal, for measuring said energy levels of the received audio signal at frequencies adjacent said predetermined ones of said frequencies and in response generating a control signal to said second means indicative of whether or not said predetermined one or more tones are currently present.

6. A tone receiver as defined in claim 1, 2 or 3 wherein said first means is further comprised of means for detecting to said first level of accuracy, maximum and minimum twist ratios, and apparent signal to signal plus noise ratios, and in response generates said tone verify signal.

7. A tone receiver as defined in claim 1, 2 or 3 wherein said second means is further comprised of means for detecting to said second level of accuracy, maximum and minimum twist ratios, and apparent signal to signal plus noise ratios, and in response generates said tone present signal.

8. A tone receiver as defined in claim 1, 2 or 3, further comprised of means for band-pass filtering said audio signal in order to attenuate dial tone frequencies.

9. A tone receiver as defined in claim 1, 2 or 3, wherein said audio signal is in the form of a PCM audio signal, and said means for receiving said audio signal is further comprised of:

(a) a PCM buffer for receiving and storing successive blocks of said PCM signal,

(b) means for converting said PCM signal to a linear sampled signal,

(c) digital means for band pass filtering said linear sampled signal in order to attenuate dial tone,

(d) further digital means for receiving the filtered linear sampled signal and in response generating a sum-of-squares energy signal, and

(e) means for transmitting said sampled signal to one of either said first means or said second means.

10. A tone receiver as defined in claim 1, 2 or 3, wherein said first means is comprised of a digital signal processor implementing a pseudo-code, as follows:

BEGIN [Detector]

Tone detected flag := true

Get low group tone with most energy by performing

DFT using Goertzel's algorithm

Get high group tone with most energy by performing

DFT using Goertzel's algorithm

IF low group tone energy < detect level threshold

THEN Tone detected flag := false

IF high group tone energy < detect level threshold

THEN Tone detected flag := false

IF (high group tone energy / low group tone energy) > max twist ratio THEN

Tone detected flag := false

IF (high group tone energy / low group tone energy) < min twist ratio THEN

Tone detected flag := false

IF ((high group tone energy + low group tone energy) /

total block energy) < min detector ASSPNR THEN

Tone detected flag := false

IF tone is present flag THEN


```
BEGIN
  IF tone detected flag and (detected tone =
    verify tone) THEN
    Tone absent count := max tone absent count
  ELSE
    Tone absent count := tone absent count - 1
  IF tone absent count = 0 THEN
    BEGIN
      Tone present flag := false
      Tone absent count := max tone absent count
      Add message to queue indicating 'verify tone' has
        been detected and verified
    END
  END
  IF (not tone present flag) and tone detected flag
  THEN BEGIN
    tone verify flag := true
    verify tone := detected tone
    number of verify blocks left := max number of
      verify blocks left
    initialize registers for verifier
  END
END
```

11. A tone receiver as defined in claim 1, 2 or 3 wherein said second means is comprised of a digital signal processor implementing a pseudo-code, as follows:

```
BEGIN (Tone Verifier)
  Add sum-of-squares block energy to verifier energy
  register
  Call fast version of detector to determine if tone
  still present
  IF tone is still present THEN
    BEGIN
      number of verify blocks left := number of verify
      blocks left - 1
```

```
do partial DFT using Goertzel's algorithm for low
and high group verify tones
IF number of verify blocks left = 0 THEN
BEGIN
    Tone is present flag := true
    Calculate energy for low and high group tones
    by performing DFT using Goertzel's algorithm
IF low tone energy < verify level threshold THEN
    Tone is present flag := false
IF high tone energy < verify level threshold THEN
    Tone is present flag := false
IF (high tone energy / low tone energy) > max
verify twist THEN
    Tone is present flag := false
IF (high tone energy / low tone energy) < min
verify twist THEN
    Tone is present flag := false
IF (pre filter signal energy / post filter
signal energy) > dial tone present threshold
THEN
    min verify ASSPNR := dial tone present min
verify ASSPNR
ELSE
    min verify ASSPNR := dial tone absent min
verify ASSPNR
IF (low tone energy + high tone energy) / total
verify energy < min verify ASSPNR THEN
    Tone is present flag := false
IF low tone energy / (total verify energy - high
tone energy) < min low group SNR THEN
    Tone is present flag := false
IF high tone energy / (total verify energy - low
tone energy) < min high group SNR THEN
    Tone is present flag := false
END
END
END
```

12. A tone receiver as defined in claim 1, 2 or 3 further comprising means for receiving said tone verify signal and in response implementing a pseudo-code for selectively enabling said second means, said pseudo-code being:

Wait until the 8 mSec PCM buffer is full

Convert PCM from μ -law (or A-law) to linear sample values

Band pass filter for dial tone rejection

Get sum-of-squares energy of filtered signal

IF tone verify flag THEN

Attempt to verify tone - do detailed analysis on two DTMF frequencies [call tone verifier] ELSE

Attempt to detect tone - scan all 8 DTMF frequencies [call tone Detector]

END

13. A tone receiver as defined in claim 5, wherein said fast detector means is comprised of a digital signal processor implementing a pseudo-code, as follows:

BEGIN (fast detector)

Get high group verify tone energy

Get low group verify tone energy

IF number of verify blocks left = max number of verify blocks left THEN

BEGIN

Get energy of tones adjacent to the low group

verify tone by performing a DFT using Goertzel's algorithm

Get low group tone with highest energy by performing a DFT using Goertzel's algorithm

Verify tone := detected tone

END

Tone_detected_flag := true

IF low group tone energy < detect level threshold THEN

Tone detected flag := false

```
IF high group tone energy < detect level threshold
THEN
  Tone detected flag := false
IF (high group tone energy / low group tone energy) >
  max twist ratio THEN
  Tone detected flag := false
IF (high group tone energy / low group tone energy) <
  min twist ratio THEN
  Tone detected flag := false
IF ((high group tone energy + low group tone energy) /
  total block energy) < min detector ASSPNR THEN
  Tone detected flag := false
IF not tone detected flag THEN
  verify tone flag := false
END
```

14. A tone receiver as claimed in claim 1 substantially as described herein with reference to Fig. 1 or Fig. 2 of the accompanying drawings.